

Vector Calculus (H.1)

Surface Integrals

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References

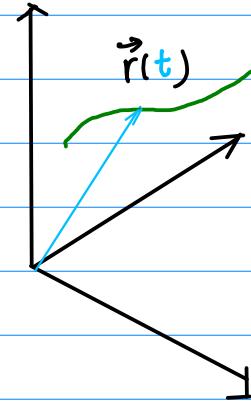
[1] Paul's online math note

Parametric Surfaces

t Parametric Curve

$$\vec{r}(t) = x(t)\hat{i} + y(t)\hat{j} + z(t)\hat{k}$$

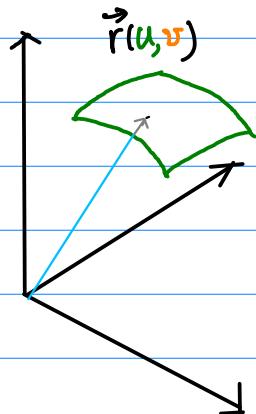
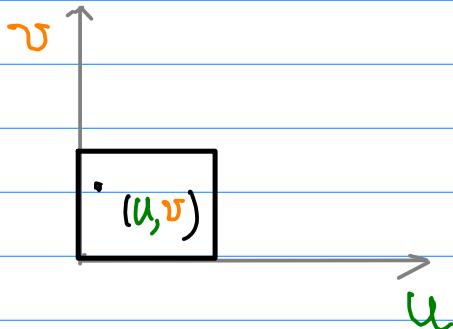
$$\begin{aligned} x &= x(t) \\ y &= y(t) \\ z &= z(t) \end{aligned}$$



u, v parametric surface

$$\vec{r}(u, v) = x(u, v)\hat{i} + y(u, v)\hat{j} + z(u, v)\hat{k}$$

$$\begin{aligned} x &= x(u, v) \\ y &= y(u, v) \\ z &= z(u, v) \end{aligned}$$



Helix [edit]

Parametric equations are convenient for describing curves in higher-dimensional spaces. For example:

$$x = a \cos(t)$$

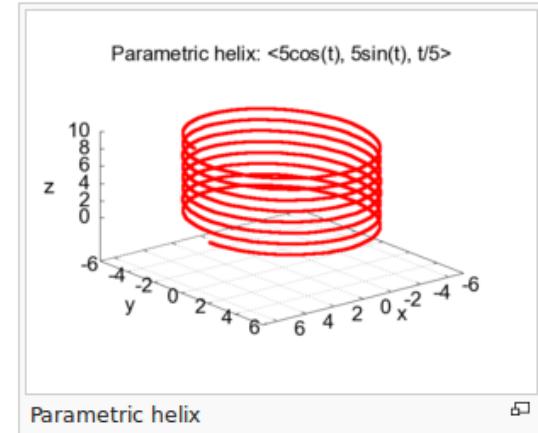
$$y = a \sin(t)$$

$$z = bt$$

describes a three-dimensional curve, the helix, with a radius of a and rising by $2\pi b$ units per turn. Note that the equations are identical in the plane to those for a circle. Such expressions as the one above are commonly written as

$$\mathbf{r}(t) = (x(t), y(t), z(t)) = (a \cos(t), a \sin(t), bt),$$

where \mathbf{r} is a three-dimensional vector.



https://en.wikipedia.org/wiki/Parametric_equation

Parametric surfaces [edit]

Main article: Parametric surface

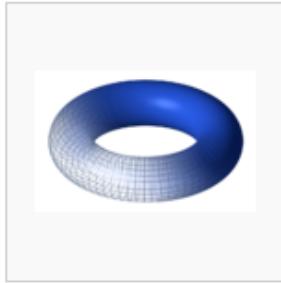
A torus with major radius R and minor radius r may be defined parametrically as

$$x = \cos[t] [R + r \cos(u)],$$

$$y = \sin[t] [R + r \cos(u)],$$

$$z = r \sin[u].$$

where the two parameters t and u both vary between 0 and 2π .



$R=2, r=1/2$

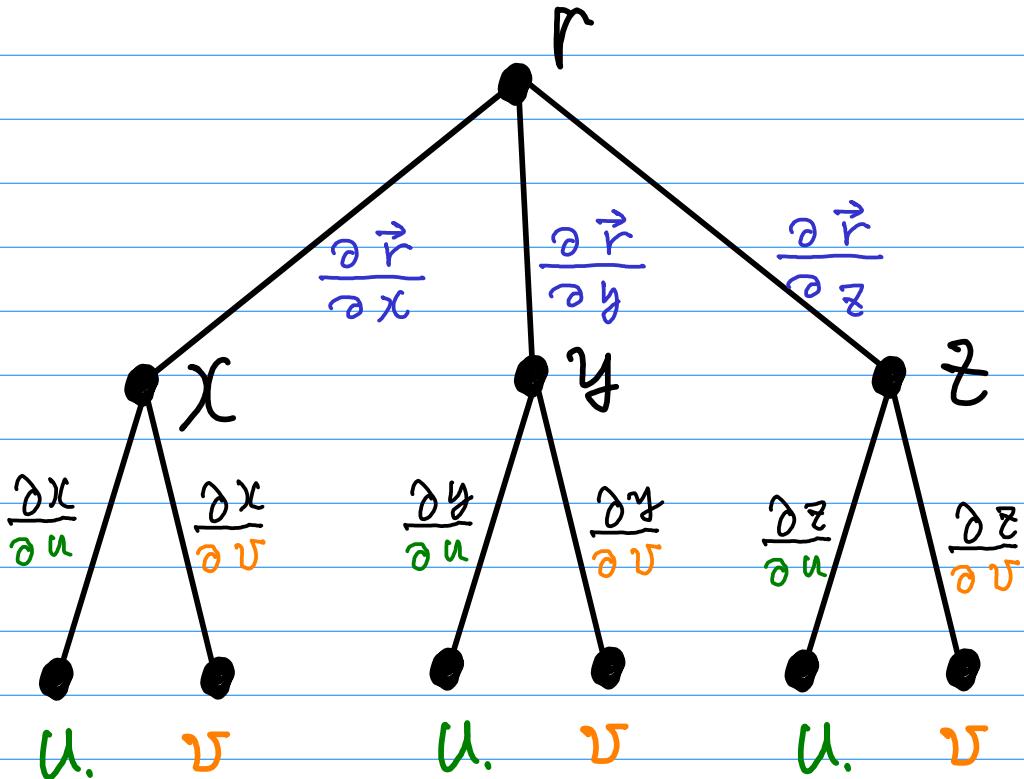
As u varies from 0 to 2π the point on the surface moves about a short circle passing through the hole in the torus. As t varies from 0 to 2π the point on the surface moves about a long circle around the hole in the torus.

parametric surface

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$

$$\vec{r}_u = \frac{\partial \vec{r}}{\partial u}$$

$$\vec{r}_v = \frac{\partial \vec{r}}{\partial v}$$



$$\frac{\partial \vec{r}}{\partial u} = \frac{\partial \vec{r}}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial \vec{r}}{\partial y} \frac{\partial y}{\partial u} + \frac{\partial \vec{r}}{\partial z} \frac{\partial z}{\partial u}$$

$$\frac{\partial \vec{r}}{\partial v} = \frac{\partial \vec{r}}{\partial x} \frac{\partial x}{\partial v} + \frac{\partial \vec{r}}{\partial y} \frac{\partial y}{\partial v} + \frac{\partial \vec{r}}{\partial z} \frac{\partial z}{\partial v}$$

parametric surface

$$\vec{r}(u, v) = x(u, v) \vec{i} + y(u, v) \vec{j} + z(u, v) \vec{k}$$

$$\frac{\partial \vec{r}}{\partial u} = \frac{\partial \vec{r}}{\partial x} \frac{\partial x}{\partial u} + \frac{\partial \vec{r}}{\partial y} \frac{\partial y}{\partial u} + \frac{\partial \vec{r}}{\partial z} \frac{\partial z}{\partial u}$$

$$\frac{\partial \vec{r}}{\partial v} = \frac{\partial \vec{r}}{\partial x} \frac{\partial x}{\partial v} + \frac{\partial \vec{r}}{\partial y} \frac{\partial y}{\partial v} + \frac{\partial \vec{r}}{\partial z} \frac{\partial z}{\partial v}$$

$$\frac{\partial \vec{r}}{\partial x} = \frac{\partial}{\partial x} \left(x \vec{i} + y \vec{j} + z \vec{k} \right) = \vec{i}$$

$$\frac{\partial \vec{r}}{\partial y} = \frac{\partial}{\partial y} \left(x \vec{i} + y \vec{j} + z \vec{k} \right) = \vec{j}$$

$$\frac{\partial \vec{r}}{\partial z} = \frac{\partial}{\partial z} \left(x \vec{i} + y \vec{j} + z \vec{k} \right) = \vec{k}$$

$$\vec{r}_u = \frac{\partial \vec{r}}{\partial u} = \frac{\partial x}{\partial u} \vec{i} + \frac{\partial y}{\partial u} \vec{j} + \frac{\partial z}{\partial u} \vec{k}$$

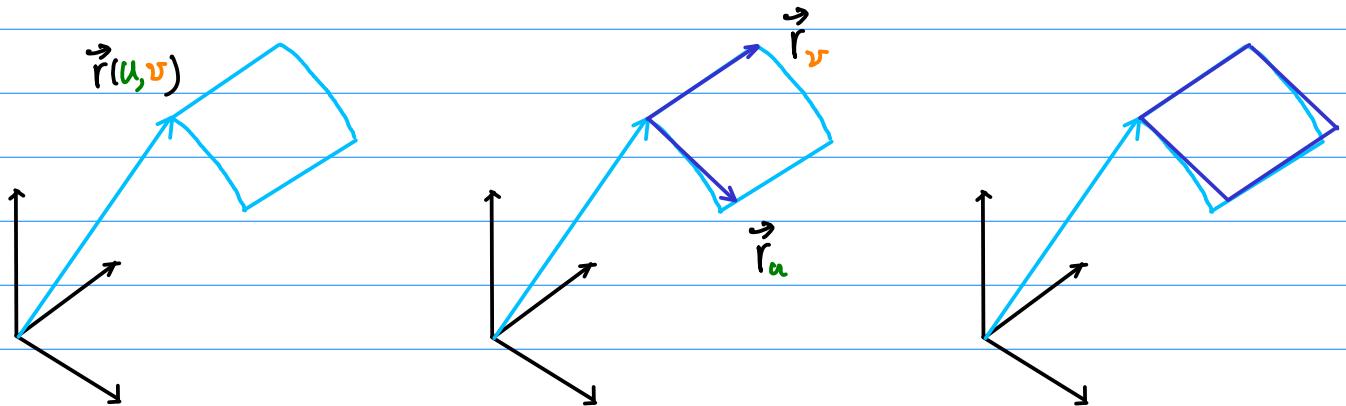
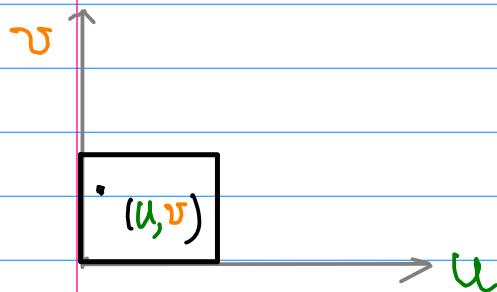
$$\vec{r}_v = \frac{\partial \vec{r}}{\partial v} = \frac{\partial x}{\partial v} \vec{i} + \frac{\partial y}{\partial v} \vec{j} + \frac{\partial z}{\partial v} \vec{k}$$

parametric surface

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$

$$\vec{r}_u = \frac{\partial \vec{r}}{\partial u}$$

$$\vec{r}_v = \frac{\partial \vec{r}}{\partial v}$$



tangent vectors

tangent plane

$$\text{area: } \|\vec{r}_u \times \vec{r}_v\|$$

Regular Parametrization

$\{\vec{r}_u, \vec{r}_v\}$ linearly independent

any tangent vector can be uniquely decomposed

into a linear combination of \vec{r}_u & \vec{r}_v

a normal vector

$$\vec{r}_u \times \vec{r}_v$$

a unit normal vector

$$\frac{\vec{r}_u \times \vec{r}_v}{\|\vec{r}_u \times \vec{r}_v\|}$$

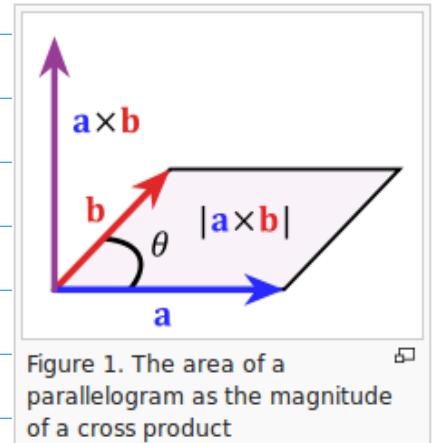
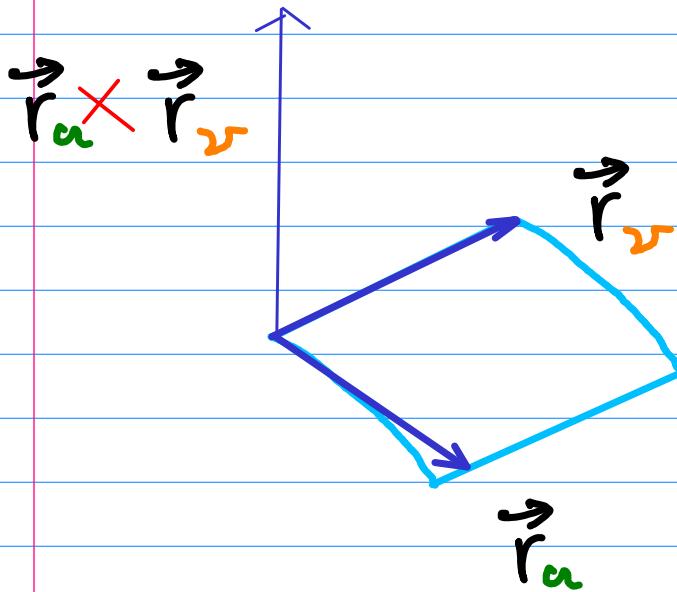
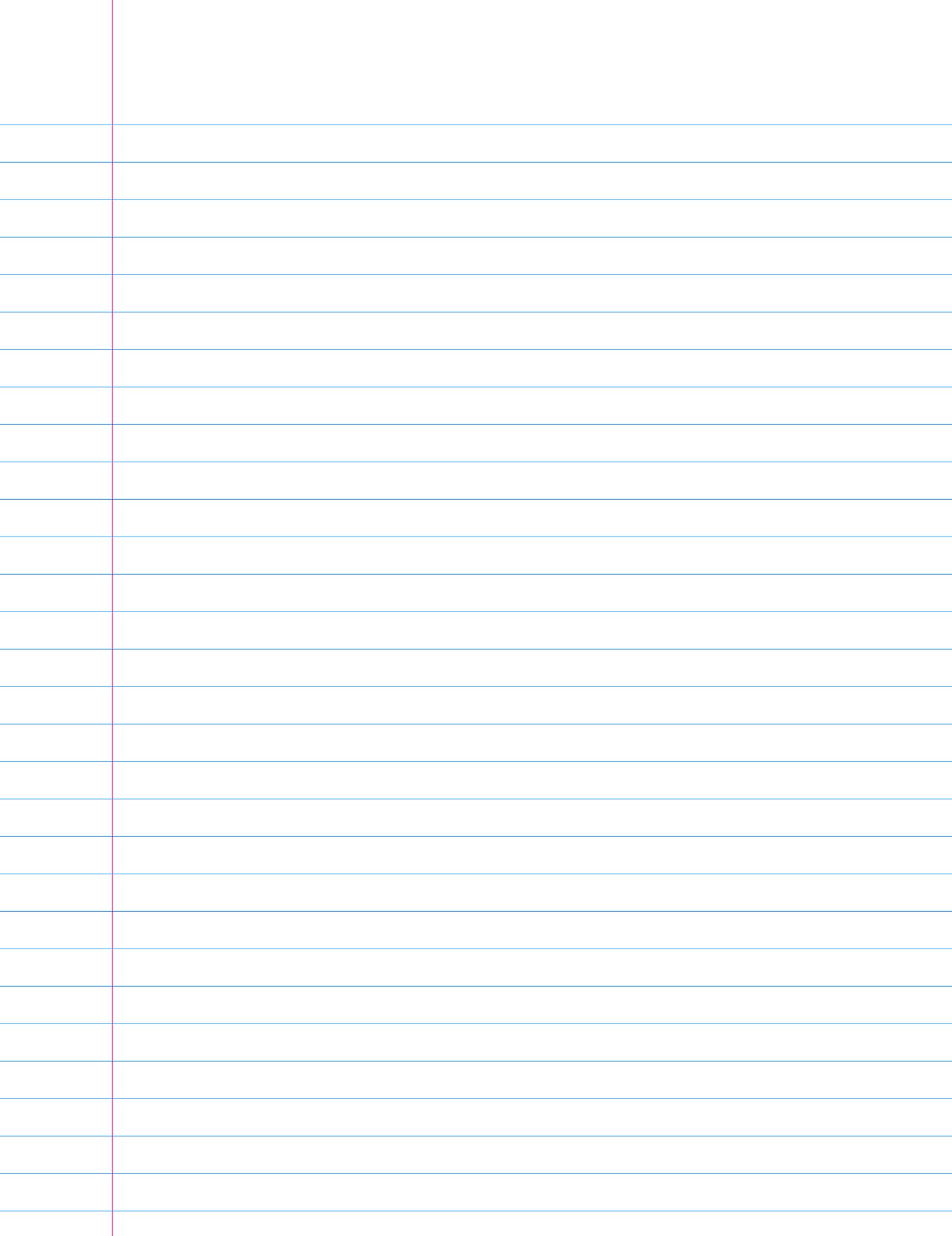


Figure 1. The area of a parallelogram as the magnitude of a cross product

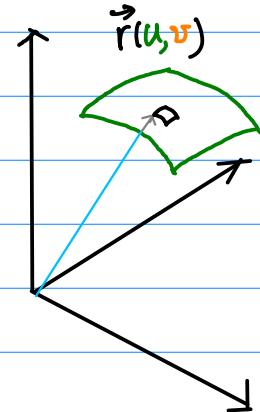
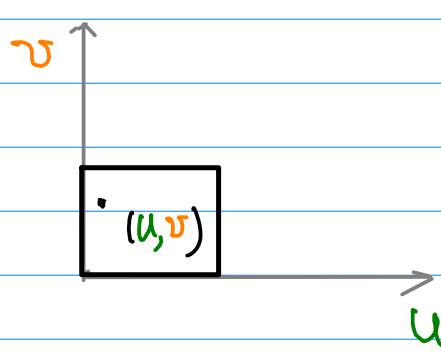


parametric surface

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$

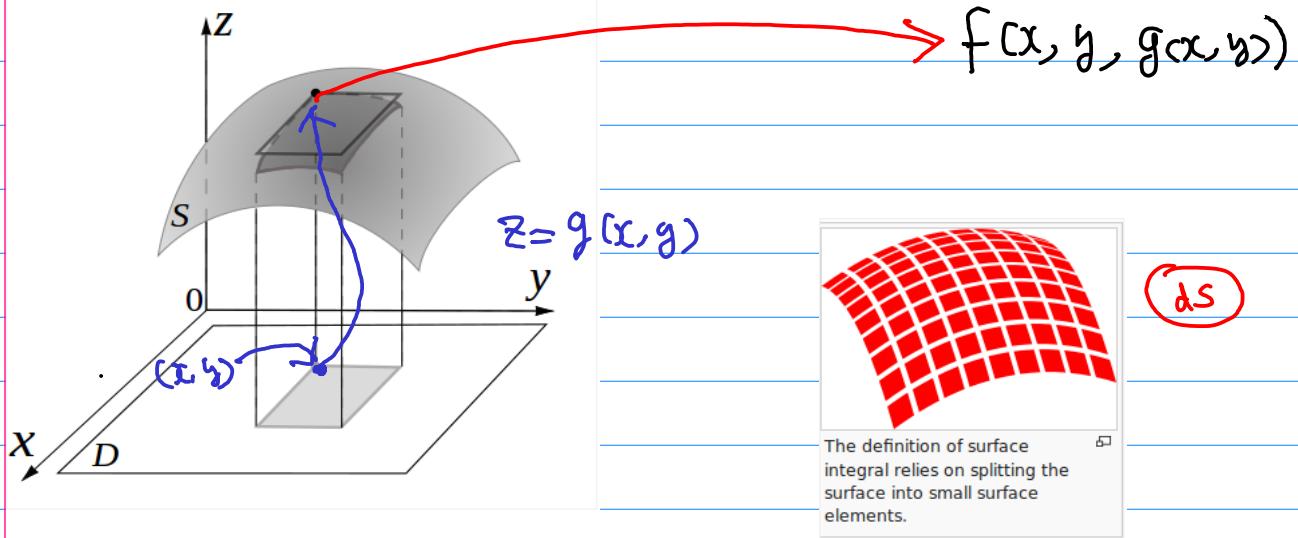
Surface Area

$$A(D) = \iint_D \|\vec{r}_u \times \vec{r}_v\| du dv$$



$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$

Surface Integrals



https://en.wikipedia.org/wiki/Surface_integral

$$\iint_S f(x, y, z) dS = \iint_D f(x, y, g(x, y)) \sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1} dA$$

$$\begin{aligned} \iint_S f(x, y, z) dS &= \iint_D f(\vec{r}(u, v)) \|\vec{r}_u \times \vec{r}_v\| du dv \\ &= \iint_D f(\vec{r}(u, v)) \|\vec{r}_u \times \vec{r}_v\| dA \end{aligned}$$

$$\|\vec{r}_u \times \vec{r}_v\| = \sqrt{\left(\frac{\partial g}{\partial x}\right)^2 + \left(\frac{\partial g}{\partial y}\right)^2 + 1}$$

