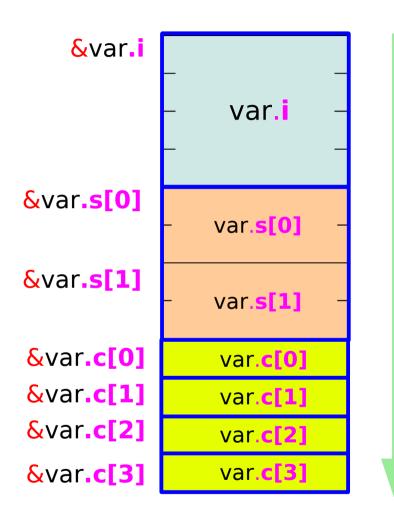
Union (1A)

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Structure Memory Layout

```
structure type definition
   struct aaa {
                i;
       int
       short
                s[2];
       char
                c[4];
   };
   struct aaa
                       var declaration
                var;
sizeof (int) = 4 bytes
sizeof(short) = 2 bytes
sizeof(char) = 1 bytes
```



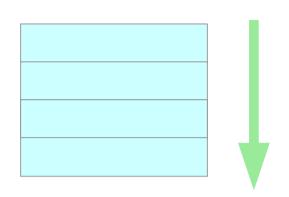
sizeof(var) = 4 bytes

Union Memory Layout

structure type definition

```
union bbb {
    int         i;
    short    s[2];
    char    c[4];
};
```

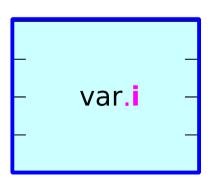
shares the same memory locations



union bbb var;

var declaration

1. int view



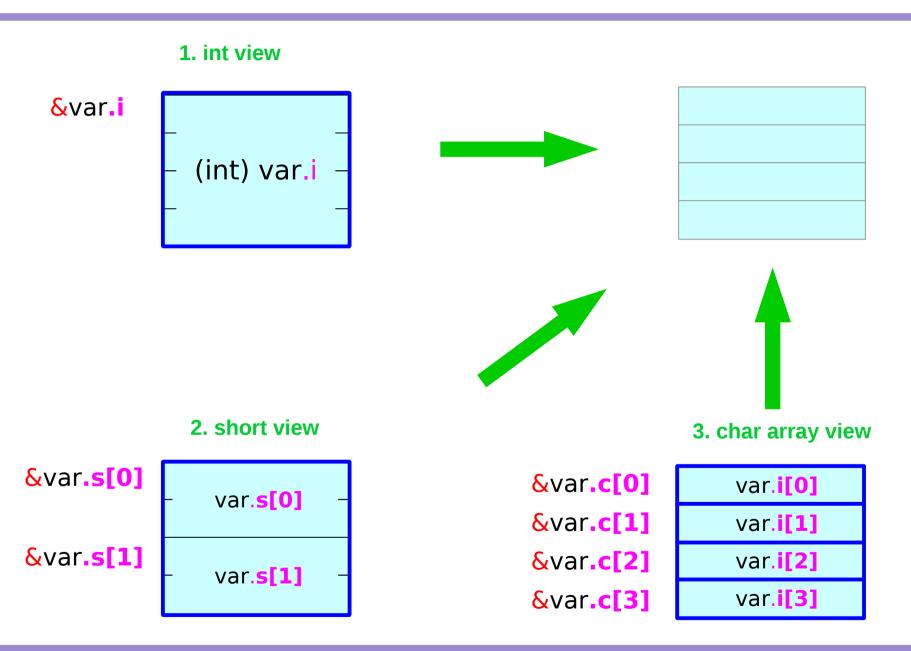
2. short view



3. char array view

var.i[0]
var.i[1]
var.i[2]
var.i[3]

Different views on the same memory locations



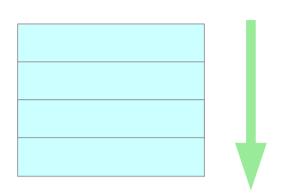
5

Little Endian

structure type definition

```
union bbb {
    int i;
    short h;
    char a;
};
```

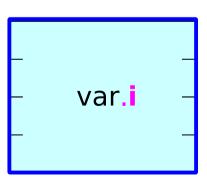
shares the same memory locations



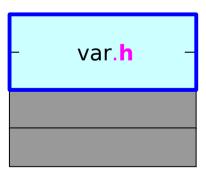
union bbb var;

var declaration

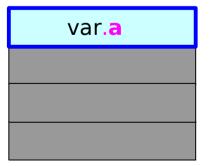
1. int view



2. short view



3. char array view



References

- [1] Essential C, Nick Parlante
- [2] Efficient C Programming, Mark A. Weiss
- [3] C A Reference Manual, Samuel P. Harbison & Guy L. Steele Jr.
- [4] C Language Express, I. K. Chun