

Scope (1A)

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Who, Whos

```
octave:5> who
octave:6> whos
octave:7> m = [1 2 3];
octave:8> n = [4; 5; 6];
octave:9>
octave:9> who
Variables in the current scope:
```

m n

```
octave:10> whos
Variables in the current scope:
```

Attr	Name	Size	Bytes	Class
=====	=====	=====	=====	=====
	m	1x3	24	double
	n	3x1	24	double

Total is 6 elements using 48 bytes

Who, Whos

```
function func(a)
```

```
m = [1 2];  
n = [3; 4];
```

```
disp("m = "), disp(m);  
disp("n = "), disp(n);  
disp("a = "), disp(a);
```

```
disp("in func : who");  
who
```

```
disp("in func : whos");  
whos
```

```
endfunction
```

```
octave:11> func(1)  
m =  
     1    2  
n =  
     3  
     4  
a =  
     1  
in func : who  
Variables in the current scope:
```

```
a      argn    m      n
```

```
in func : whos  
Variables in the current scope:
```

Attr	Name	Size	Bytes	Class
====	====	=====	=====	=====
f	a	1x1	8	double
a	argn	1x1	1	char
	m	1x2	16	double
	n	2x1	16	double

Total is 6 elements using 41 bytes

Global Variables

```
function func(a)  
  
    global gm;  
  
    gm++;  
    printf("gm = %d\n", gm);  
    printf("a = %d\n", a);  
  
endfunction
```

```
octave:37> global gm = 22;  
octave:38> disp(gm)  
38  
octave:39> global gm  
octave:40> gm = 22;  
octave:41> disp(gm)  
22  
octave:42> func(1)  
gm = 23  
a = 1  
octave:43> gm = 33  
gm = 33  
octave:44> func(2)  
gm = 34  
a = 2
```

Persistent Variables

```
function func(a)
    persistent sm = 0;
    sm++;
    printf("sm = %d\n", sm);
    printf("a = %d\n", a);
endfunction
```

```
octave:2> func(10)
sm = 1
a = 10
octave:3> func(20)
sm = 2
a = 20
octave:4> clear
octave:5> func(30)
sm = 3
a = 30
octave:6> clear all
octave:7> func(40)
error: 'func' undefined near line 1 column 1
```

References

- [1] Octave Manual
- [2]