

Adders (A)

Copyright (c) 2011-2013 Young W. Lim.

Permission is granted to copy, distribute and/or modify this document under the terms of the GNU Free Documentation License, Version 1.2 or any later version published by the Free Software Foundation; with no Invariant Sections, no Front-Cover Texts, and no Back-Cover Texts. A copy of the license is included in the section entitled "GNU Free Documentation License".

Please send corrections (or suggestions) to youngwlim@hotmail.com.

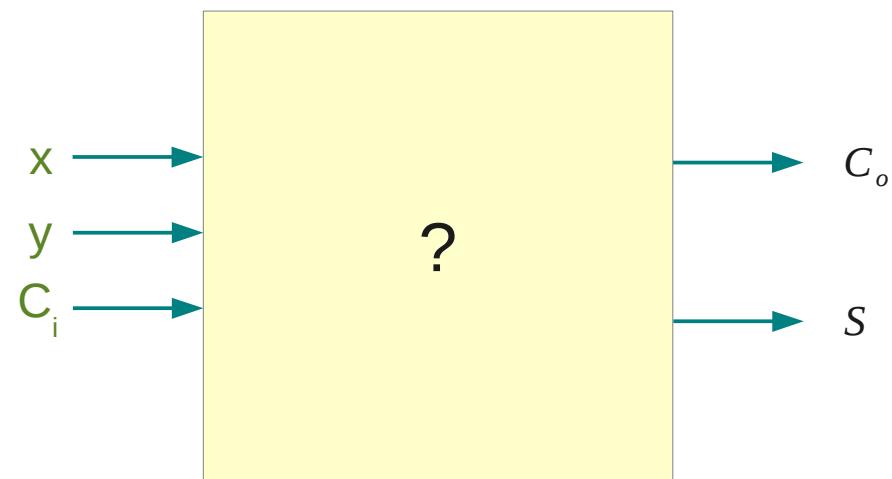
This document was produced by using OpenOffice and Octave.

Truth Table

x	y	C_i	C_o	S
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

{ } { } { }

inputs output



SOP

x	y	C_i	C_o
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

x	y	C_i	S
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1

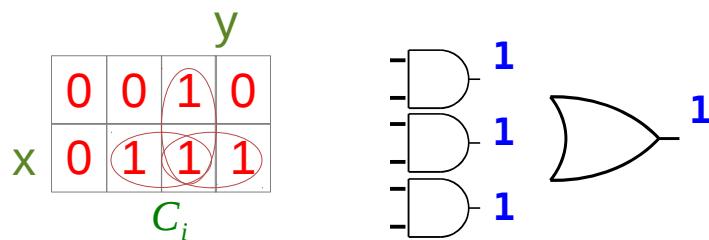
$$C_o = \bar{x}yC_i + x\bar{y}C_i + xy\bar{C}_i + xyC_i$$

$$S = \bar{x}\bar{y}C_i + \bar{x}y\bar{C}_i + x\bar{y}\bar{C}_i + xyC_i$$

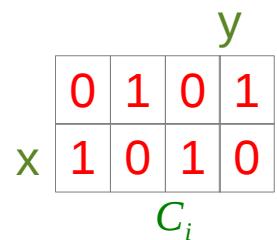
K-Map

x	y	C_i	C_o
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

x	y	C_i	S
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	0
1	1	1	1



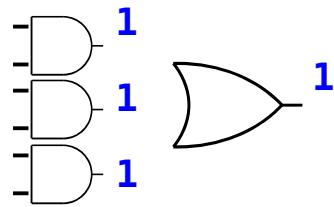
$$C_o = yC_i + xC_i + xy$$



$$S = \bar{x}\bar{y}C_i + \bar{x}y\bar{C}_i + x\bar{y}\bar{C}_i + xyC_i$$

Boolean Algebra

		y		
x	0	0	1	0
	0	1	1	1
C_i				



		y		
x	0	1	0	1
	1	0	1	0
C_i				

$$C_o = y C_i + x C_i + x y$$

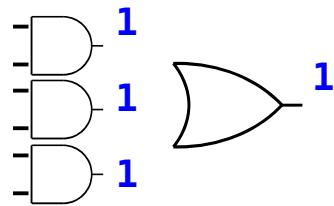
$$\begin{aligned} C_o &= (x + y) C_i + x y \\ &= (\bar{x} y + x \bar{y} + x y) C_i + x y \\ &= (\bar{x} y + x \bar{y}) C_i + x y (C_i + 1) \\ &= (x \oplus y) C_i + x y \end{aligned}$$

$$S = \bar{x} \bar{y} C_i + \bar{x} y \bar{C}_i + x \bar{y} \bar{C}_i + x y C_i$$

$$\begin{aligned} S &= (\bar{x} \bar{y} + x y) C_i + (\bar{x} y + x \bar{y}) \bar{C}_i \\ &= \overline{(x \oplus y)} C_i + (x \oplus y) \bar{C}_i \\ &= (x \oplus y) \oplus C_i \end{aligned}$$

Boolean Algebra

		<i>y</i>	
<i>x</i>	0	0 0 1 0	
	0	1 1 1 1	
		<i>C_i</i>	



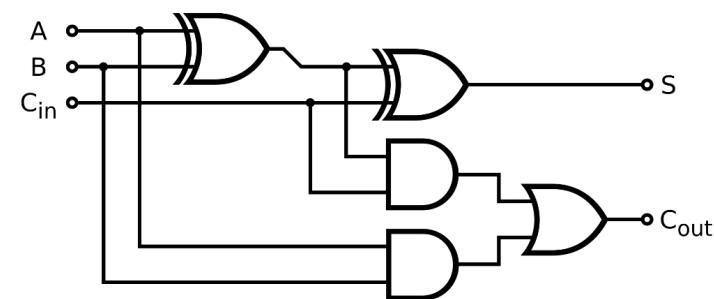
	<i>y</i>	
<i>x</i>	0 1 0 1	
	1 0 1 0	
	<i>C_i</i>	

$$C_o = y C_i + x C_i + x y$$

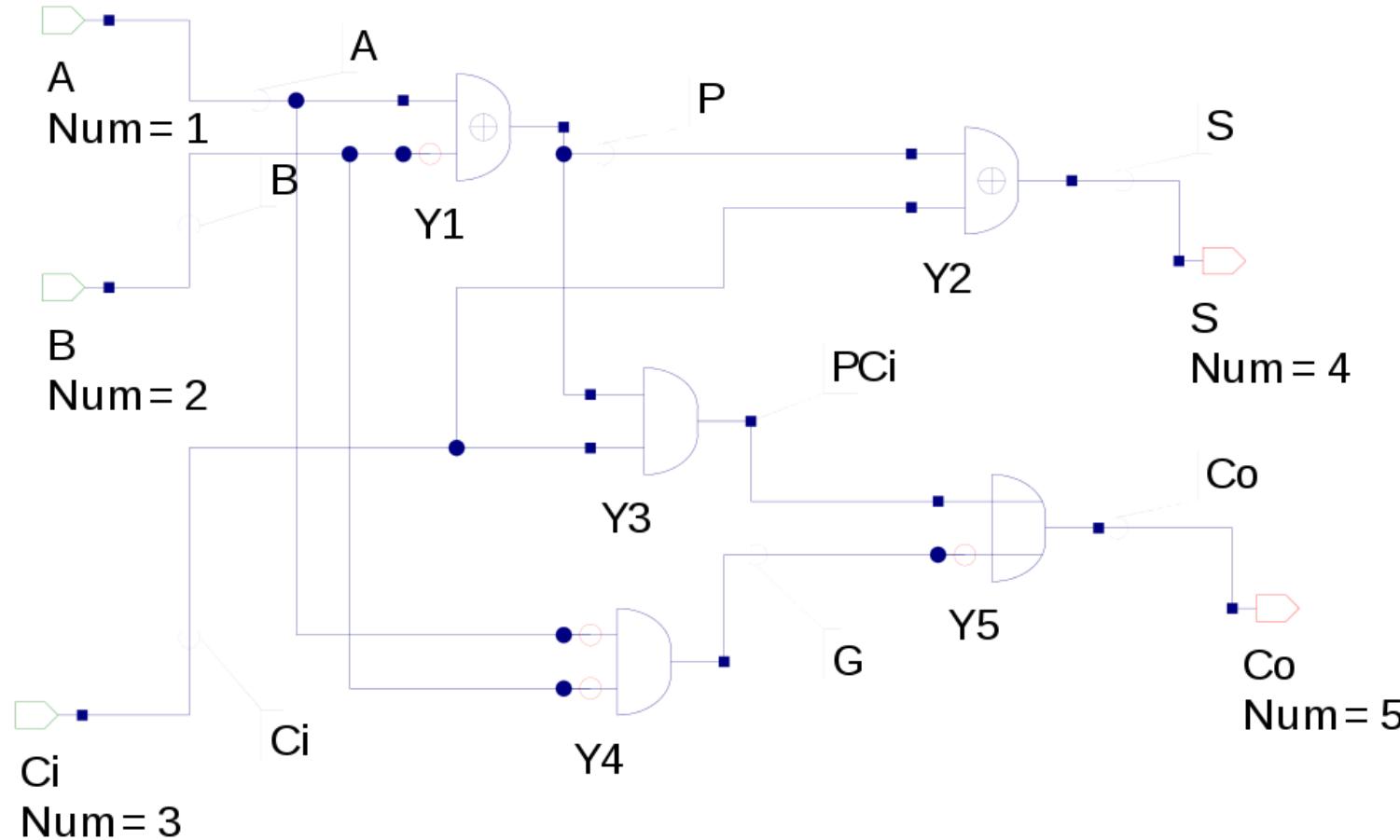
$$\begin{aligned} C_o &= (x + y) C_i + x y \\ &= (\bar{x} y + x \bar{y} + x y) C_i + x y \\ &= (\bar{x} y + x \bar{y}) C_i + x y (C_i + 1) \\ &= (x \oplus y) C_i + x y \end{aligned}$$

$$S = \bar{x} \bar{y} C_i + \bar{x} y \bar{C}_i + x \bar{y} \bar{C}_i + x y C_i$$

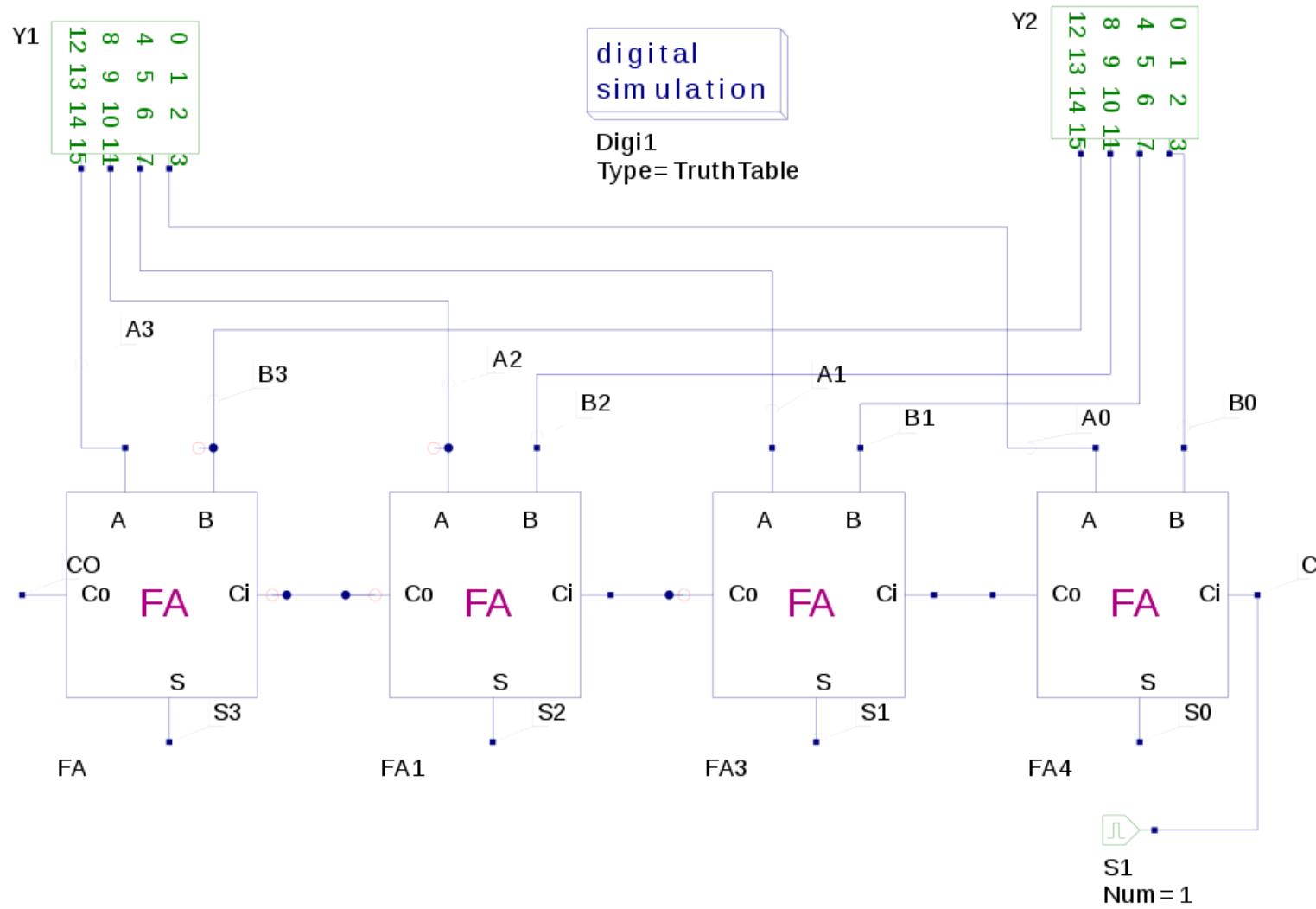
$$\begin{aligned} S &= (\bar{x} \bar{y} + x y) C_i + (\bar{x} y + x \bar{y}) \bar{C}_i \\ &= \overline{(x \oplus y)} C_i + (x \oplus y) \bar{C}_i \\ &= (x \oplus y) \oplus C_i \end{aligned}$$



Full Adder in Qucs



4-Bit Adder in Qucs



adder_tb.v

```
`timescale 1ns/100ps

module adder_tb;
reg signed [3:0] i, j, k, flag;
wire signed [3:0] S;

adder4 A4 (i, j, 1'b0, Co, S);

initial
begin
    $dumpfile("test.vcd");
    $dumpvars(0, adder_tb);
end

initial
begin
    i = -4'd8;
    j = -4'd8;
end

repeat (16)
begin
    repeat (16)
    begin
        k = i + j;
        flag = {i[3], j[3], k[3]};
        #1
        if ((flag == 3'b110) || (flag == 3'b001))
            $display("i=%d j=%d k=%d S=%d OV", i , j, k, S);
        else
            $display("i=%d j=%d k=%d S=%d", i , j, k, S);
        j = j + 4'b1;
    end
    i = i + 4'b1;
end

end // initial begin

endmodule
```

adder4.v, fa_gate.v fa_flow.v

adder4.v

```
module adder4(A, B, Ci, Co, S);
    input [3:0] A, B;
    input Ci;
    output Co;
    output [3:0] S;
    wire[3:1] C;
    fa fa0 (A[0], B[0], Ci, C[1], S[0]);
    fa fa1 (A[1], B[1], C[1], C[2], S[1]);
    fa fa2 (A[2], B[2], C[2], C[3], S[2]);
    fa fa3 (A[3], B[3], C[3], Co, S[3]);
endmodule
```

fa_gate.v

```
module fa(a, b, c, Co, S);
    input a, b, c;
    output Co, S;
    wire P, S, G, PC;
    xor #0.1 U1 (P, a, b);
    xor #0.1 U2 (S, P, c);
    and #0.1 U3 (G, a, b);
    and #0.1 U4 (PC, P, c);
    or #0.1 U5 (Co, G, PC);
endmodule
```

fa_flow.v

```
module fa(a, b, c, Co, S);
    input a, b, c;
    output Co, S;
    wire P, S, G, PC;
    assign #0.1 P = a ^ b;
    assign #0.1 S = P ^ c;
    assign #0.1 G = a & b;
    assign #0.1 PC = P & c;
    assign #0.1 Co = G | PC;
endmodule
```

iverilog adder_tb.v adder4.v fa_gate.v
vvp a.out

iverilog adder_tb.v adder4.v fa_flow.v
vvp a.out

adder4.v, fa_behav.v, fa_arith.v

adder4.v

```
module adder4(A, B, Ci, Co, S);
    input [3:0] A, B;
    input Ci;
    output Co;
    output [3:0] S;
    wire[3:1] C;

    fa fa0 (A[0], B[0], Ci, C[1], S[0]);
    fa fa1 (A[1], B[1], C[1], C[2], S[1]);
    fa fa2 (A[2], B[2], C[2], C[3], S[2]);
    fa fa3 (A[3], B[3], C[3], Co, S[3]);

endmodule
```

iverilog adder_tb.v adder4.v fa_behav.v
vvp a.out

iverilog adder_tb.v adder4.v fa_arith.v
vvp a.out

fa_behav.v

```
module fa(a, b, c, Co, S);
    input a, b, c;
    output Co, S;
    reg P, S, G, PC, Co;
    always @(a or b)
        #0.1 P = a ^ b;
    always @(P or c)
        #0.1 S = P ^ c;
    always @(a or b)
        #0.1 G = a & b;
    always @(P or c)
        #0.1 PC = P & c;
    always @(G or PC)
        #0.1 Co = G | PC;
```

endmodule

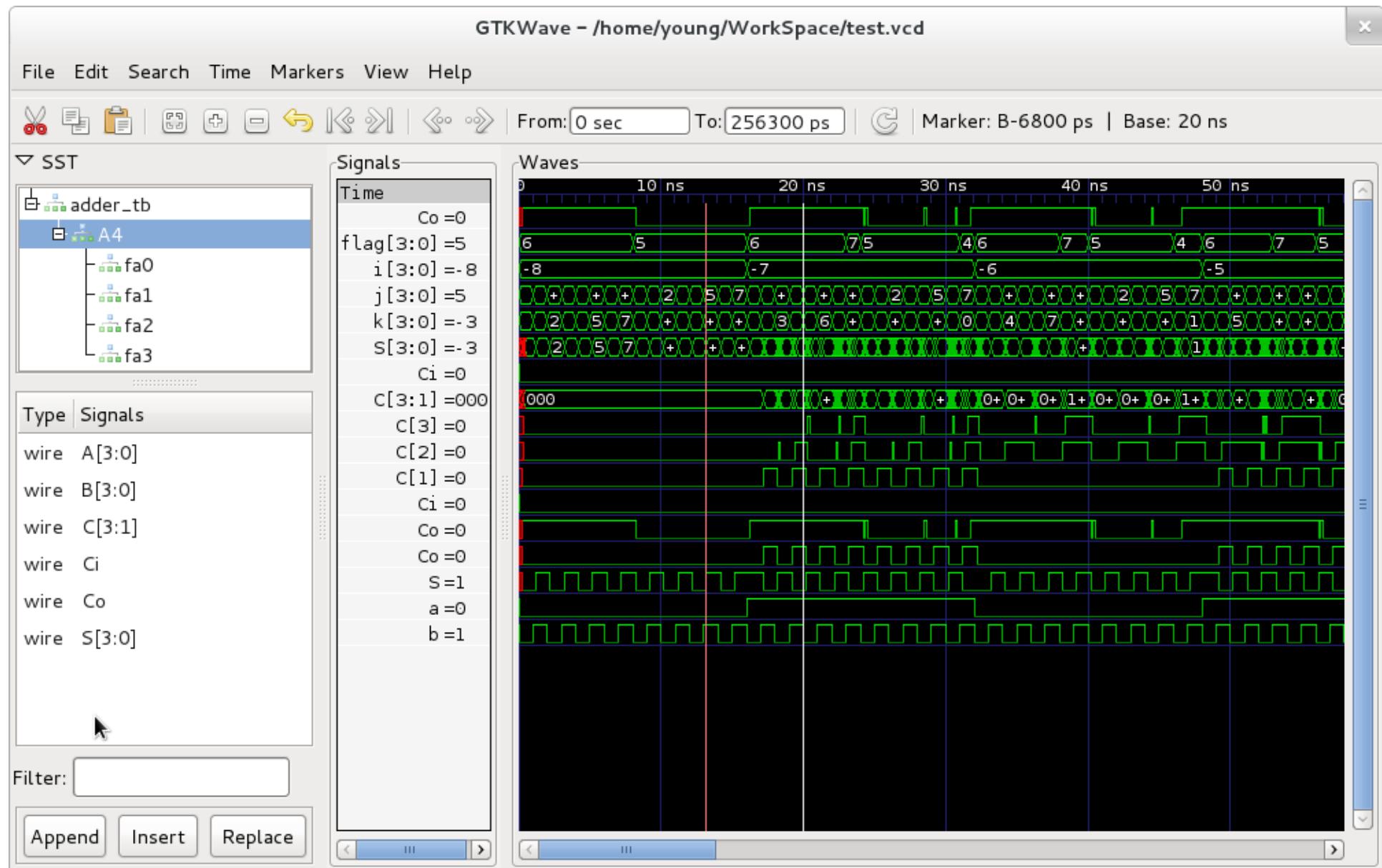
fa_arith.v

```
module fa(a, b, c, Co, S);
    input a, b, c;
    output Co, S;
    reg S, Co;
    always @(a or b or c)
        #0.1 {Co, S} = a + b + c;
endmodule
```

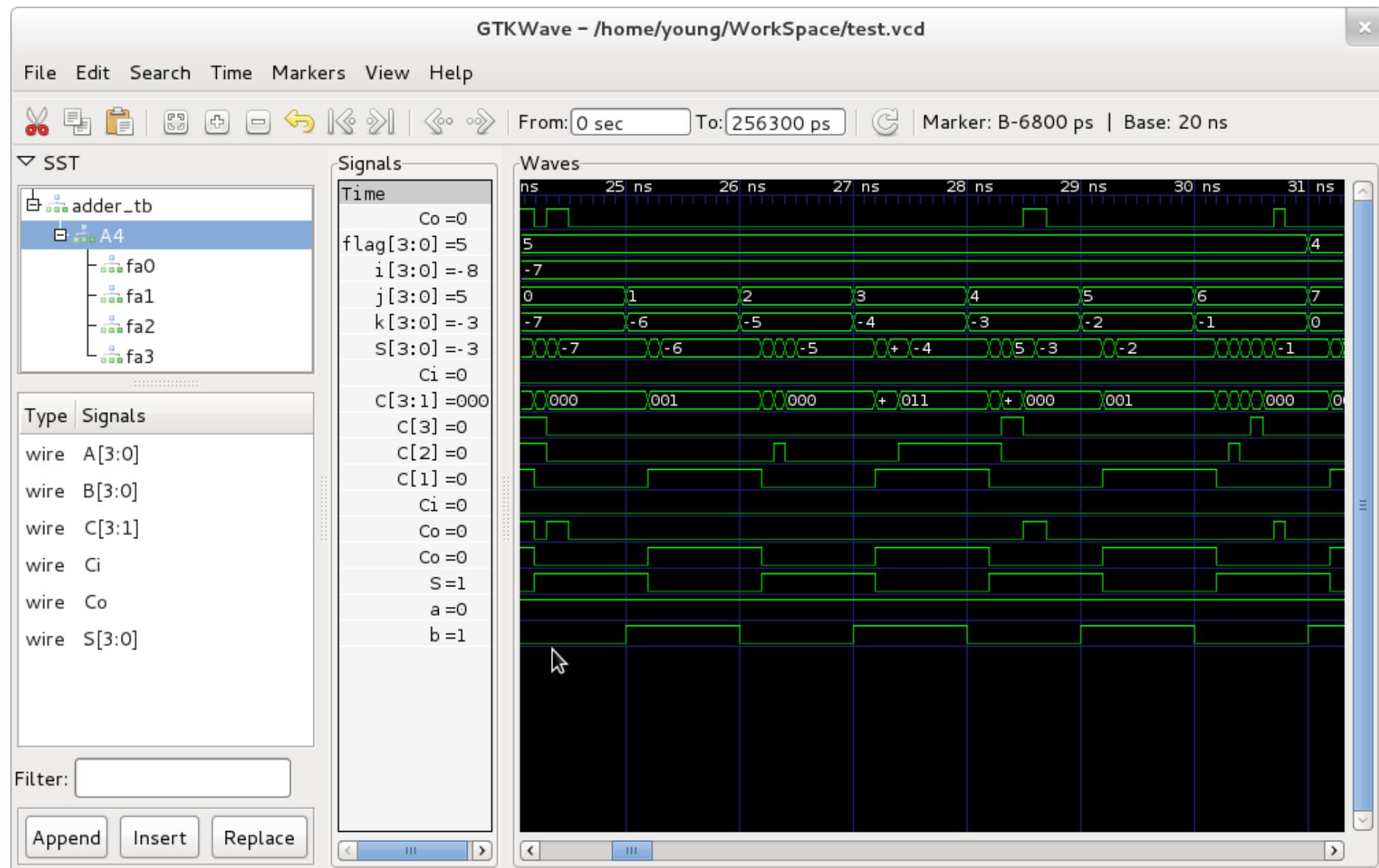
Output

```
[young@ubook WorkSpace]$ iverilog adder_tb.v adder4.v fa_gate.v
[young@ubook WorkSpace]$ vvp a.out
VCD info: dumpfile test.vcd opened for output.
i=-8 j=-8 k= 0 S= 0 OV          i=-7 j=-1 k=-8 S=-8
i=-8 j=-7 k= 1 S= 1 OV          i=-7 j= 0 k=-7 S=-7
i=-8 j=-6 k= 2 S= 2 OV          i=-7 j= 1 k=-6 S=-6
i=-8 j=-5 k= 3 S= 3 OV          i=-7 j= 2 k=-5 S=-5
i=-8 j=-4 k= 4 S= 4 OV          i=-7 j= 3 k=-4 S=-4
i=-8 j=-3 k= 5 S= 5 OV          i=-7 j= 4 k=-3 S=-3
i=-8 j=-2 k= 6 S= 6 OV          i=-7 j= 5 k=-2 S=-2
i=-8 j=-1 k= 7 S= 7 OV          i=-7 j= 6 k=-1 S=-1
i=-8 j= 0 k=-8 S=-8          i=-7 j= 7 k= 0 S= 0
i=-8 j= 1 k=-7 S=-7          i=-6 j=-8 k= 2 S= 2 OV
i=-8 j= 2 k=-6 S=-6          i=-6 j=-7 k= 3 S= 3 OV
i=-8 j= 3 k=-5 S=-5          i=-6 j=-6 k= 4 S= 4 OV
i=-8 j= 4 k=-4 S=-4          i=-6 j=-5 k= 5 S= 5 OV
i=-8 j= 5 k=-3 S=-3          i=-6 j=-4 k= 6 S= 6 OV
i=-8 j= 6 k=-2 S=-2          i=-6 j=-3 k= 7 S= 7 OV
i=-8 j= 7 k=-1 S=-1          i=-6 j=-2 k= 8 S=-8
i=-7 j=-8 k= 1 S= 1 OV          i=-6 j=-1 k=-7 S=-7
i=-7 j=-7 k= 2 S= 2 OV          i=-6 j= 0 k=-6 S=-6
i=-7 j=-6 k= 3 S= 3 OV          i=-6 j= 1 k=-5 S=-5
i=-7 j=-5 k= 4 S= 4 OV          i=-6 j= 2 k=-4 S=-4
i=-7 j=-4 k= 5 S= 5 OV          i=-6 j= 3 k=-3 S=-3
i=-7 j=-3 k= 6 S= 6 OV          i=-6 j= 4 k=-2 S=-2
i=-7 j=-2 k= 7 S= 7 OV
```

Waveform (1)



Waveform (2)



\$dumpvars()

```
$dumpfile("filename.vcd")
$dumpvar dumps all variables in the design.
$dumpvar(1, top) dumps all the variables in module top, but not modules instantiated in top.
$dumpvar(2, top) dumps all the variables in module top and 1 level below.
$dumpvar(n, top) dumps all the variables in module top and n-1 levels below.
$dumpvar(0, top) dumps all the variables in module top and all level below.
$dumpon initiates the dump.
$dumpoff stop dumping.
```

NAME

vvp - Icarus Verilog vvp runtime engine

SYNOPSIS

```
vvp [-sv] [-Mpath] [-mmodule] [-llogfile] inputFile [extended-args...]
```

DESCRIPTION

vvp is the run time engine that executes the default compiled form generated by Icarus Verilog. The output from the iverilog command is not by itself executable on any platform. Instead, the vvp program is invoked to execute the generated output file.

References

[1] <http://en.wikipedia.org/>