# Haskell Implementation - Background (1A)

Young Won Lim 9/28/18 Copyright (c) 2016 - 2018 Young W. Lim.

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expression-oriented/cordic github https://github.com/expression-oriented/cordic

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This work is based on the work of Ben Barnes.

#### cordic source (1)

module CORDIC		
(		
cordic		
) where		
import Util		

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### cordic source (2)

```
-- | (index, remainder, (x, y)) used in fold
type State = (Int, Double, (Double, Double))
-- | Initialize (x, y) and index, execute fold, scale result
-- | Parameter `a` is the angle in radians, `n` is the number of iterations
-- | The result is a pair ( cos a, sin a )
cordic :: Double -> Int -> (Double, Double)
cordic a n = let
  initial = (0, a, (1, 0))
  (i, _, (c, s)) = fold step initial $ take n alist
  k = klist !! i
in (k*c, k*s)
```

### cordic source (3)

```
-- |Core of the algorithm - generates next (x, y) from current

step :: State -> Double -> State

step (i, a, v) d

| a > 0 = ( i', a - d, mult i 1 v )

| a < 0 = ( i', a + d, mult i (-1) v )

| otherwise = ( i', a, v )

where i' = i + 1
```

### cordic source (4)

```
-- | Multiplies 'vector' (x, y) by i'th rotation matrix
mult :: Int -> Double -> (Double, Double) -> (Double, Double)
mult i sign (x, y) = let
  mu = if sign < 0
    then negate
    else id
  x' = x - mu ( s y ( -i ))
  y' = y + mu ( s x ( -i ))
 in (x', y')
```

## cordic util (1)

{- Provides constants used by the CORDIC algorithm.
- `alistF` is a list of angles [ atan 1, atan (1/2), atan (1/4, ]
- `klistF` is a list of the scaling constants for each iteration
- Traditionally these would have been hard-coded for performance; they are
- generated programmatically here for simplicity.
-}
module Util
(
alist,
klist
) where

## cordic util (2)

```
-- |Infinite list of angles with tangent ratios [1, 1/(2^i)]
alist :: [Double]
alist = [ atan ( 1 / 2 ^ e ) | e <- [ 0 .. ] ]
```

## cordic util (3)

-- |Infinite list of scaling factors klist :: [Double] klist = klist' 1 ( k 0 )

-- |Recursive generator for scaling factors klist' :: Int -> Double -> [Double] klist' i n = n : klist' ( i + 1 ) ( k i \* n )

```
-- |Scaling factor k at iteration i
```

k :: Int -> Double

```
k i = 1 / sqrt ( 1 + 2 ^^ (( -2 ) * i ))
```

#### take

```
take :: Int -> [a] -> [a]
base Prelude, base Data.List
take n, applied to a list xs, returns the prefix of xs of length n,
or xs itself if n > length xs:
> take 5 "Hello World!" == "Hello"
> take 3 [1,2,3,4,5] == [1,2,3]
> take 3 [1,2] == [1,2]
> take 3 [] == []
```

```
> take (-1) [1,2] == []
```

> take 0 [1,2] == []

It is an instance of the more general Data.List.genericTake, in which n may be of any integral type.

https://www.haskell.org/hoogle/?hoogle=take

#### shift :: a -> Int -> a infixl 8

shift x i shifts x left by i bits if i is positive, or right by -i bits otherwise.Right shifts perform sign extension on signed number types;i.e. they fill the top bits with 1 if the x is negative and with 0 otherwise.

An instance can define either this unified shift or shiftL and shiftR, depending on which is more convenient for the type in question.

https://www.haskell.org/hoogle/?hoogle=take

#### Numeric.Fixed

#### newtype Fixed

A signed 2s complement 15.16 scale fixed precision number

Constructors

Fixed

getFixed :: Cint

fromFixed :: Fixed -> Double

Source

toFixed :: Double -> Fixed

https://www.haskell.org/hoogle/?hoogle=take

#### (!!) :: [a] -> Int -> a infixl 9

List index (subscript) operator, starting from 0. It is an instance of the more general genericIndex, which takes an index of any integral type.

!! indexes lists.

It takes a list and an index, and returns the item at that index.

If the index is out of bounds, it returns  $\perp$ .

http://hackage.haskell.org/package/base-4.7.0.0/docs/Prelude.html#v%3a-33--33https://stackoverflow.com/questions/24421934/double-exclamation-marks-in-haskell

#### References